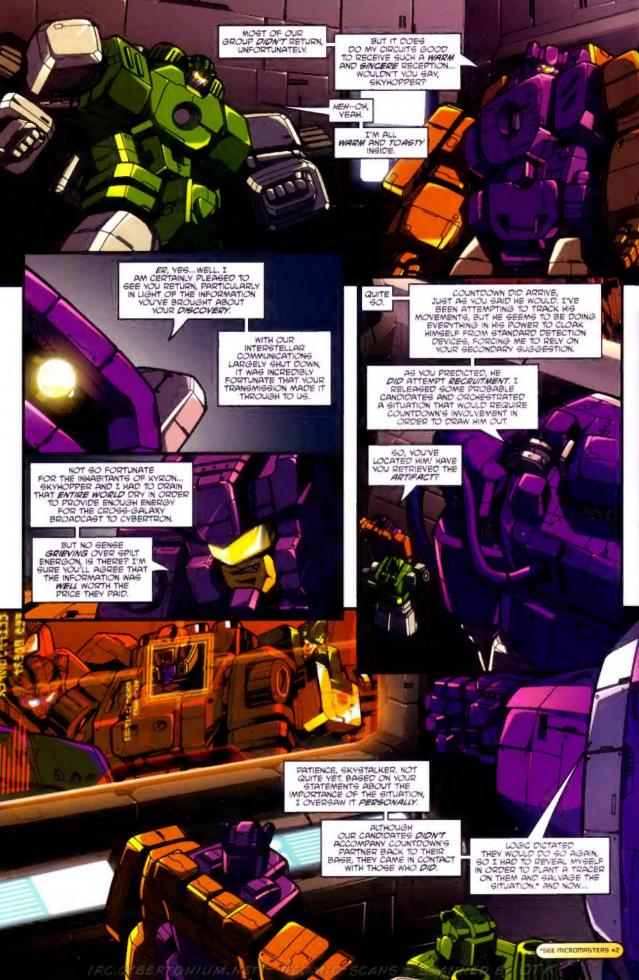






CYBERTRON: A MECHANICAL WORLD WHERE THE HERDIC AUTOBOTS AND EVIL DECEPTIONS HAVE BEEN LOCKED IN A DEADLY CIVIL WAR FOR MILLIONS OF YEARS WITH THE LEADERS OF BOTH SIDES MISSING AND ENERGY LEVELS LOW, THE CONFLICT HAS NOW BECOME CONFUSED AND DESPERATE, THIS IS THE ERA OF THE DECEPTICON HO. SHOCKWAVE'S WAR ROOM_ WELCOME HOME, INTERSTELLAR ASSAULT LEADER SKYSTALKER! AFTER YOUR
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12C.G/SERTONNUM.NOT - GROWIG-SCANS - SCANNED BY OT K



























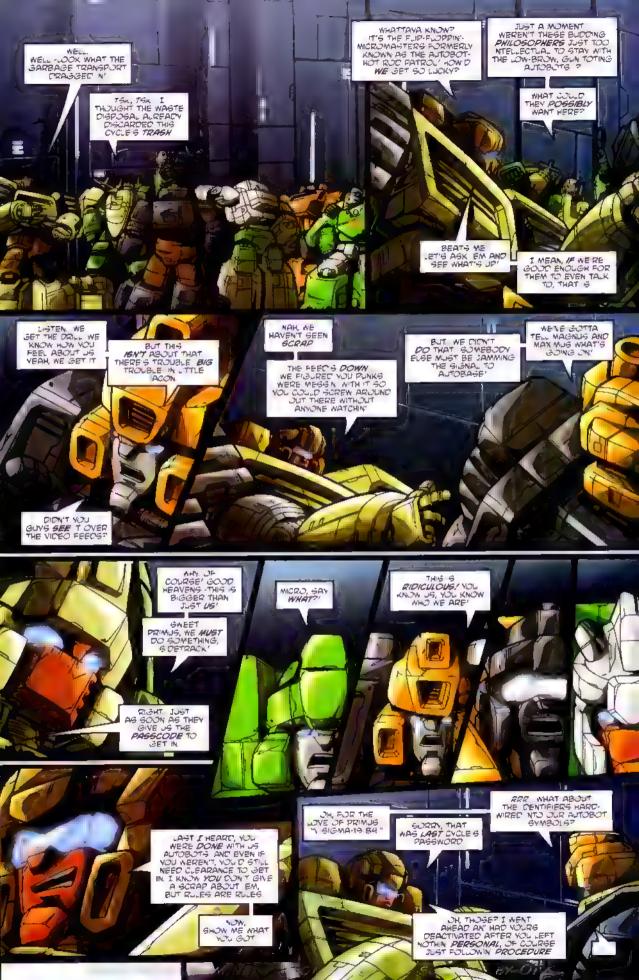




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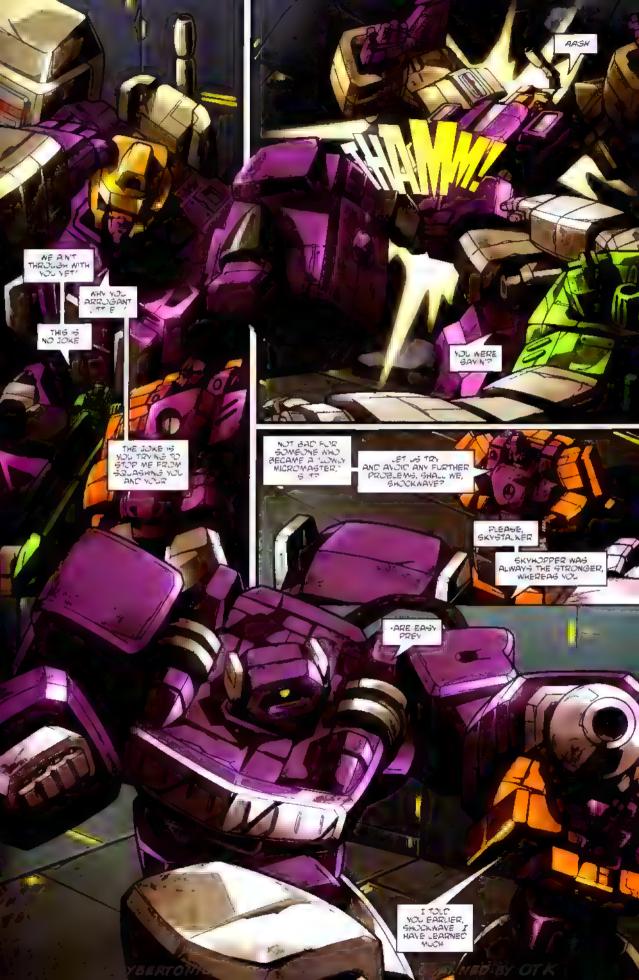


















TRANSFORMERS MICROMASTERS c/o Dreamwave Productions, 11 Allstate Parkway, Suite 200, Markham, Ontario, L3R 9T8 Canada

LITTLE HOOLIGANS!
THE MICROMASTERS GET DOWN WITH HOOLIGAN SKATEBOARDS



What do Transformers, the Warped Tour, and skateboards all have in common? Hooligan, that's what.

To coincide with the direction and feel of Micromasters, Dreamwave recruited Hooligan Skateboard co-founder and Creative Director Darren P. Cruz to add a layer of punk rock-style authenticity to the Pat Lee caver of issue #2.

"We wanted something that would really show off a completely different side of the Transformers in this series," explained Micromasters writer Adam Patyk. "Part of that meant bringing in some fresh creative elements from the real world—stuff that we like and that we think accentuates the tone of the book."

"We were thinking of who could really bring that underground, street-level feel to the cover and really complement the gritty look of Pat's pencils," added Micromosters writer James McDanough.

Of course, the poster Cruz designed for MM #2's cover is far from Hooligan's first big splash-they've been building their cred on the scene for a while. Cruz and Hooligan co-founder Brian Dorry initially set up shop two years ago, when Dorry suggested doing a specially designed skateboard for 9 Lives, a punk band he was managing at the time.

"It turns out another band I knew—Small Brown Bikewas also into the idea, so we cranked out 50 9 Lives and 50 SBB decks for both bands to sell while on the Warped Tour," said Dorry. "I then became friendly with Death By Stereo while on tour-they also wanted their own deck, and it's been a snowball effect ever since."

Making unique, band-specific skateboards quickly became Hooligan's claim to fame on the underground circuit, as they started to add several more up-andcoming bands to their roster, focusing primarily on the punk and hardcare scene.

"I think punk gives voices to many people who feel like an outcast or disassociated with 'normal' culture," explained Dorry. "It's a great form of expression and getting your message out to the world."



"There really aren't any skate companies that do what we do," added Cruz about Hooligan's approach to music-based

boards. "We sponsor bands instead of skaters and work with the bands to design custom decks."

Their devotion to music and punk rock culture has helped propel them to relationships with bands like the Bouncing Souls and Poison the Well, not to mention a healthy relationship with Vans' Warped Tour, the yearly punk rock music festival.

"We did an exclusive, limited-adition 10year anniversary deck for Vans this year to celebrate the Warped Tour's birthday," revealed Cruz.

The Warped Tour and punk culture also seem to be a great place for meeting Transformers fans, as McDonough discovered last year while visiting the tour with Crux.

"It's definitely a trip to see how farreaching the love for the original Transformers is," explained McDonough. "Last year, Darren and I were chillin' with the guys from Poison the Well talking about how cool it must be to actually get paid to do music, and they were laughing and saying how dope it must be to get to write Transformers comics!"

In addition to touring with Warped to promote their bands and decks, Hooligan will also soon release its own music compilation CD. featuring many of the bands they sponsor. For more info and a look at some of Hooligan's coal design work, check out www.hool.ganskale.com!





power, a confrontation with COUNTDOWN is inevita but which side will the MICROMASTERS decide to aid in this new DECEPTICON versus AUTOBOT conflict? For better or worse, their choices will dictate the course of the current struggle—and, more importantly, their own lives. This jam-packed final issue sets the stage for the future of CYBERTRON and the MICROMASTERS!

TRANSFORMERS.COM





WAR IS COMING: DW BRINGS KILLZONE TO COMICS

Killzone is the next biggest thing in gaming - it sets a new precedent with recreating the intense reality of warfare. Dreamwave is psyched to be able to bring this amazing first-person shooter to the comic page - the trype leading up to the release of the Killzone game has been non-stop: gamers are saying this is the next Halol

In Dreamwave's adaptation, the planet Vecto has been overrun with the vicious Helghast - those gun-toting, red-eyed humanoids that have one thing in mind: annihilation! Now it's up to the Interplanetary Strategic Alliance to stop them! Although it's a sci-fi story, one of the coolest aspects of the comic and the Playstation2 game is its allusion to 20th century warfore. Everything from the weapons - based on WW2 Allies and Axis guns - to the battles themselves (based

on some of the most famous fights of the past hundred years), has been researched and created to make one of the coolest war stories ever.

Written by John Ney Rieber (TRANSFORMERS/G.I JOE Vol.1) and with art by Travel Foreman (currently working on Marvel's much anticipated Dr. Spectrum series), Killzone is not to be missed! Rieber's words embody the excitement at Dreamwave about Killzone:

"I believe this game is going to redefine the genre -- maybe even redefine the concept of the videogame - so when I was offered the chance to roll up my sleeves and work with these characters in this brutally textured future, to explore the stark vision of war the game embodies with an artist like Travel, my reaction was: load it up and pass me the controller! I have been waiting for an opportunity like this, and am psyched to be involved!"

It makes perfect sense that Dreamwave takes on Killzone - the game is packed with amazing features, incredible characters and hyper-detailed art - so look for more of the same in the comic! Follow the Interplanetary Strategic Alliance try and defeat the vicious Helghast as four scattered survivors unite to forge the key to humanity's continued existence. In order to so, they must make it through the dark tunnels in the bloody trenches and burning towers of a world that could become a Killzone...

Killzone #1 blazes into comic retailers everywhere this November.





TEENERGON

TEGENERATION ONE

MICROMASTERS

TFWAR WITHIN VOL 2

"THE DARK AGES OF PE

FWAR WITHIN



BASE OF OPERATIONS:

CHRRENT/UPCOMING PROJECTS:

Inker: TF Micromesters, Killzone

PAST PROJECTS: Inker: TMNT, Fate of the Blade, Shidima, Sandscope, TF War Within Vol.2

FAVORITE MOVIE:

OF I COULD HE ANY TRANSPORMER 10 BE: Blaster. 'Cause he produces sick beats

DREAM COMIC PROJECT: Daredexil or Ninja Galde

FROM THE DESK OF ERIK SANDER

HE MY NAME IS E- ROCK AND WELCOME TO MY WORK SHOP 4 years I've been inkin' but the work don't stop It'S ALL GOOD THOUGH 'QUISE MY SKILLZ II CAN'T TOP MY TRAIN OF THOUGHT YOU CAN'T POP I'LL THE TH A SLITT OR BOKERS AND A TANK TOP

I LOVE MY JOB SO I KNOW HOW TO BEHAVE IN CASE YOU HAVEN'T NOTICED YET I WORK AT DREAMWAVE

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AND IF THAT ADN'T ENOUGH TO PUT HE HIGH ON MY THRONE PAT TO THE LEE GAVE ME THE HONOR OF WORKIN' ON KILLZONE

Sonetimes the excitment's too much, I om't handle it all man I set to work with the best from Pat to Travel Foreman!

E-hock

INKER, DREAMWAVE PRODUCTIONS

SHOUT OUTS: ALL DW PEEPS, FANTLY, STORE AND OF COURSE 24

WWW.DREAMWAVEPROD.COM

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